Episode Summary:
Cook and Line are revelling in Pirate Fools Day – playing tricks on Captain Sinker … and Sinker’s plan to get her own back on them backfires!
SEQ 1: OPENING TITLES GFX  20””

SEQ 2: OPENING SONG CONTINUES IN STUDIO  40”

GEM APPEARS THROUGH THE MAIN DOOR ON THE SHIP, THE AUDIENCE SING THE SONG ALONG WITH HER...

AS THE SONG ENDS GEM SLIDES DOWN THE SLIDE...
SEQ 3: OPENING LINK  25”

GEM DASHES TO THE MAIN HOST AREA BY THE TREASURE CHEST...

GEM
Ahoy shipmates and welcome to Swashbuckle!

AUDIENCE:
Aharrggghhh!

GEM
I’m Gem and ‘tis great to see you all!
Are you ready for a rip roaring pirate adventure?

AUDIENCE:
Aharrggghhh!

GEM
Those pirates have taken my Jewels – so shall we win them back?

AUDIENCE:
Aharrggghhh!

GEM
That’s great! But those pirates can’t be trusted so we need to keep our wits about us. Can you see that naughty Captain Sinker anywhere?

THE AUDIENCE LOOK ABOUT... WHERE IS SHE...
SEQ 4: THE NAUGHTY PIRATES ENTER 50"

CAPTAIN SINKER APPEARS ON 1ST DECK.
COOK & LINE ARE ON TOP DECK

AUDIENCE
There she is!

GEM/AUDIENCE
Boooo!

SINKER:
If you keep booing I’ll make the games even harder and you won’t win ANY jewels!

DURING THE ABOVE, COOK & LINE HAVE SNUCK ONTO THE UPPER DECK WITHOUT SINKER SEEING. WITH A FISHING ROD, THEY DANGLE A LARGE SOFT TOY OCTOPUS OVER THE EDGE AND MAKE IT APPEAR DIRECTLY IN FRONT OF SINKER’S FACE, FRIGHTENING THE LIFE OUT OF HER. COOK & LINE ARE IN FITS OF GIGGLES.

SINKER
Cook! Line! Get down here this instant.

COOK & LINE RE-PO TO THE LOWER DECK. COOK & LINE ARE CONSTANTLY SNIGGERING - CAN’T HOLD THE LAUGHTER IN.

COOK & LINE
Pirate Fool!

LINE
It’s Pirate Fool Day!
COOK
Oh come on Captain, this is the one day we’re ALLOWED to play tricks on people!

SINKER
It’s not big and it’s not clever. Now promise you won’t play any more tricks? Shake on it.

SINKER GOES TO SHAKE LINE’S HAND.
A HANDSHAKE BUZZER GOES OFF AND SINKER REACTS.
UNIMPRESSED SHE TURNS TO COOK.
HE IS WEARING A BIG NOSE/ MOUSTACHE DISGUISE – WHICH SHOCKS HER.
COOK & LINE WALK OFF, FALLING ABOUT LAUGHING.

GEM
Oh dear, Captain Sinker – I’m almost feeling sorry for you!
Right, time to think about winning some jewels! (TO PARROT)
Squawk – who are my swashbuckling team today?

SQUAWK THE PARROT SQUAWKS...
SEQ 5: SWASHBUCKLER INTROS  40”

THE FOUR SWASHBUCKLERS BURST FROM THE DOOR ON THE FIRST DECK OF THE SHIP. THEY WAVE TO THE AUDIENCE BEFORE COMING DOWN THE SLIDE ONE BY ONE...

SQUAWK
It’s Swashbuckler (A)!

AUDIENCE CHEERS

AS (A) ZIPS DOWN THE SLIDE TOWARD THE CAMERA WE FREEZE THE SHOT AS HE PULLS A BIG GRIN / FUNNY FACE AS HE REACHES THE BOTTOM.

THE IMAGE IS STYLASID AS A GFX WITH A GFX PIRATE HAT PLOPPED ON (A)s’ HEAD

SQUAWK
(A) is 6 years old...

AS (A) AND HIS HOBBIES ARE DESCRIBED IMAGES TO ILLUSTRATE THEM ARE ‘STAMPED’ ONTO THE GFX PIRATE HAT

THE NEXT SWASHBUCKLER COMING DOWN THE SLIDE...
SQUAWK
It's Swashbuckler (B)!

AUDIENCE CHEERS

(B)'s IMAGE FREEZES AND GRAPHICS ADDED SAME WAY WE INTRO'ED SWASHBUCKLER (A)

SQUAWK
(B) is 6 years old, she likes xxx and xxx!

THE NEXT SWASHBUCKLER COMES DOWN THE SLIDE...

SQUAWK
It's Swashbuckler (C)!

AUDIENCE CHEERS

(C)'s IMAGE FREEZES AND GFX ADDED AS PREVIOUS.

SQUAWK
(C) is 6 years old, he likes xxx and xxx!

THE NEXT SWASHBUCKLER COMES DOWN THE SLIDE...

SQUAWK
It's Swashbuckler (D)!
AUDIENCE CHEERS

(D) INTRODUCED AS PREVIOUS SWASHBUCKLERS WITH GFX ETC...

SQUAWK
(D) is 6 years old and she loves xxx and xxx!

REVEAL GEM WITH ALL FOUR SWASHBUCKLERS!!
SEQ 6: SWASHBUCKLE SALUTE

GEM
Great to meet you… but Swashbucklers, we’re going to need to work together to win back those Jewels and to make sure we’re a ship shape team shall we do the Swashbuckle Salute?

SWASHBUCKLERS
Arrrr!!!!

GEM
Brilliant! Ok – everyone stand up if you can! Let’s start with our hands on our heart

EVERYBODY JOINS IN MARCHING TO A DRUMBEAT WITH THEIR HANDS ON THEIR HEARTS

GEM
Eyepatch… Pirate hat… Swashbuckle cheer… Aharrrrgh!

One more time, everybody join in…

EVERYBODY

Eyepatch… Pirate hat… Swashbuckle cheer… Aharrrrgh!

EVERYONE CHEERS

GEM
You truly are the bravest and truest Swashbucklers!

Squawk – we’re ready, can you tell us what we need to do to win back those Jewels!
SEQ 7: GENERIC GAME INTRODUCTION VT 25"

SQUAWK
You daring Swashbucklers will have to work as a team as you take part in different pirate games!

MONTAGE OF GAMES

SQUAWK (CONT’D)
Every time you win a game Captain Sinker will give you a Jewel for your treasure chest!

CAPTAIN SINKER PROTECTIVELY HOLDS THE JEWELS – SEE TREASURE CHEST WITH FIVE SPACES INSIDE!

SQUAWK (CONT’D)
Win ALL FIVE jewels and one of the naughty pirates will walk the plank into the ship’s mess!

AUDIENCE/GEM
Eurrrggghhh!!

GFX WIPE
SQE 8: INTRO INTO GAMES

AUDIENCE/GEM
Eurrrggghhh!!

GEM
It would be great to get that naughty Sinker or one of her pesky pirates into that ship’s Mess wouldn’t it Swashbucklers!

SWASHBUCKLERS
Arrgghhh!

GEM
Ok then, here’s our treasure chest…

WE SEE THE CHEST – AN ANIMATED CRAB SCURRIES OVER / OUT OF IT.

GEM (CONT’D)
Every time we win a Jewel it slots into the Swashbuckler Treasure chest!

SINKER BUTTS IN (SHE’S NOW UP IN HER LOOKOUT)…

SINKER
Ha, you silly Squashjugglers ain’t daring enough to win my games…. Those Jewels are mine now!

SINKER PULLS A JEWEL FROM HER POCKET AND ADMires IT…

AUDIENCE BOOS
GEM
Bring it on Sinker – we’re raring to go!
Squawk… what’s the first game?

AUDIENCE CHEER

SQUAWK… SQUAWKS AND GOES INTO FIRST GAME
EXPLANATION…

STING – GAME TITLE GFX
SEQ 9: GENERIC GAME ONE INTRO
– SHIVERING TIMBERS 20”

SQUAWK OOV
The aim of the game is to make a giant jigsaw of the Swashbuckle flag.

All you have to do is walk along the plank to collect the jigsaw pieces from the other side.

But be careful – Cook and Line will be making it difficult for you to cross and they might hide the jigsaw pieces too!
THE SWASHBUCKLERS ARE IN POSITION WITH GEM

GEM
OK team, we've got to make a giant jigsaw of the Swashbuckle flag. And we’ve got as long as it takes for the squid's tentacle to reach across the screen and close the treasure chest!

Are you ready to play?

SWASHBUCKLERS
Arrrgghhh!

GEM
Then Swashbucklers Away!!

SINKER UP IN SINKER’S LOOKOUT RINGS THE SHIPS BELL…

THE GAME BEGINS!!

A GRAPHIC (WITH PIRATE THEME) PROGRESS BAR APPEARS INTERMITTENTLY TO SHOW TIME ELAPSED/REMAINING

GEM OFFERS SUPPORT TO THE SWASHBUCKLERS

SINKER GROWS HAPPY/ANGRY AS THE SWASHBUCKLERS DO WELL OR NOT SO WELL (TBC - THESE SHOTS CAN BE PICKED UP SHORTLY AFTERWARDS)
GEM
Just half a minute left!!

GEM
Ten seconds … nine… eight… seven… six… five… four… three…
two… one…

SINKER RINGS HER BELL!
SEQ 11: GAME ONE RESULTS: 10"

GEM (GATHERS THE SWASHBUCKLERS)
Time’s up! Well done!
Let’s check out the jigsaw.

Squawk, you had a bird’s eye view of the game – What did you make of that?

GFX WIPE – SEA CREATURE

SEQ 12: PARROT RECAP – ‘LET’S SEE IT AGAIN!’ 20"

SQUAWK
(SCRIPT TO BE WRITTEN POST RECORD)

AUDIENCE CHEER TAKES US INTO…
## SEQ 13A: GAME ONE WIN 1’10”

GEM AND THE SWASHBUCKLERS BACK BY THE TREASURE CHEST…

**GEM**
Well done Swashbucklers.

**GEM**
Captain Sinker – you know the rule send down a Jewel!

### SINKER’S IN HER LOOKOUT

**Sinker** (SPEECH OVER THE ACTION)
UPSET – BOTTOM LIP STUCK OUT)
Oh alright, alright, have it you jammy Swabdugglers!

SINKER PUTS THE JEWEL IN A CAGE AND SLIDES IT DOWN THE ZIP WIRE...

WE CAN USE A GENERIC SHOT HERE OF THE ‘CAGE-CAM’ AS IT COMES DOWN THE ZIP WIRE (05”) – THIS WILL HELP TO EDIT THIS SECTION DOWN

GEM TAKES THE JEWEL OUT AND TELLS ONE OF THE SWASHBUCKLERS TO PUT IT IN THE TREASURE CHEST...
ONCE IN PLACE THE JEWEL GLOWS MAGICALLY!

THE AUDIENCE CHEER

**(SINKER REPO DOWN TO JOIN COOK & LINE)**
SEQ 13A: CONTINUED

GEM

(WHISPER TO TEAM) I’ve just had an idea – watch this: Oh thanks Sinker, that’s really kind! (WINKS TO CAMERA)

SINKER

Eh?

GEM

You’ve given us two gems accidentally!

SINKER

What? No, I couldn’t have, I wouldn’t have…!!

GEM (& SWASHBUCKLERS)

Pirate Fool! Only joking!!

SINKER

Oh, not you lot as well. These two are bad enough. Cook, Line – can you hurry up emptying that smelly slop please? The stench is unbearable.

COOK & LINE STOP WHAT THEY’RE DOING AND TURN TO SINKER – EACH HOLDING A BUCKET.

COOK

Oh sorry, Captain sir – I mean ma’am.

LINE

There’s just a little bit of slop left … WHOOPS!
COOK & LINE PRETEND TO SLIP AND THROW/EMPTY THEIR BUCKETS ON SINKER. SHE REACTS AS IF SHE’S GOING TO BE COVERED IN SLOP, BUT THERE’S NOTHING IN THE BUCKETS (OR SOME CONFETTI).

COOK & LINE
Pirate Fool!

SINKER
You two…!

AUDIENCE LAUGH

GEM
I’m beginning to like Cook & Line! Come on Captain ... we’re ready for another game and to win back another of my Jewels.
Tell us what it is Squawk!

SQUAWK SQUAWKS...

STING – GAME TITLE GFX
SEQ 13B: GAME ONE LOSE 1'00"

GEM IS WITH THE SWASHBUCKLERS BACK BY THE TREASURE CHEST.

GEM
Oh never mind Swashbucklers.... you did really well and even though you didn't win the Jewel we can still win it back later!

SINKER’S UP IN HER LOOKOUT

SINKER
Ha ha – I get to keep your Jewel – nah nah na-nah nah!!

SINKER SHOWS OFF – THROWING THE JEWEL FROM ONE HAND TO THE NEXT... SHE GET'S CARRIED AWAY AND STUMBLES AND ALMOST DROPS THE JEWEL...

THE AUDIENCE LAUGH AT THE SILLY PIRATE...
SEQ 13B: CONTINUED

GEM
We'll have one of you in that ship's mess soon enough!

WE SEE THE SHIP'S MESS BUBBLING AWAY...

COOK & LINE STOP WHAT THEY'RE DOING AND TURN TO SINKER – EACH HOLDING A BUCKET.

COOK
Oh sorry, Captain sir – I mean ma'am.

LINE
There's just a little bit of slop left … WHOOPS!

COOK & LINE PRETEND TO SLIP AND THROW/EMPTY THEIR BUCKETS ON SINKER. SHE REACTS AS IF SHE'S GOING TO BE COVERED IN SLOP, BUT THERE'S NOTHING IN THE BUCKETS (OR SOME CONFETTI).

COOK & LINE
Pirate Fool!

AUDIENCE LAUGH

SINKER
Still on the whole Pirate Fools Day joke thing are you…? You’d better get out of my sight right now or I’m going to make you walk the plank myself…
GEM
I'm beginning to like Cook & Line! Come on Captain ... we're ready for another game and to win back another of my Jewels. Tell us what it is Squawk!

SQUAWK SQUAWKS...

STING – GAME TITLE GFX
SEQ 14: GENERIC GAME TWO INTRO –
QUICKSAND SCRAMBLE 20"

SQUAWK VO

The aim of the game is to unlock all the treasure chests.

All you have to do is find the keys in the quicksand!

But be careful – not all of the keys open the treasure chests!

Plus Cook and Line will try to stop you by hiding the keys and moving the chests around!

________________________
SEQ 15: GAME TWO GAMEPLAY
QUICKSAND SCRAMBLE 2'40"

GFX WIPE TO STUDIO

THE SWASHBUCKLERS ARE IN POSITION WITH GEM

GEM
OK team, we've got to find the keys in the quicksand and unlock all the treasure chests.

Are you ready to play?

SWASHBUCKLERS
Arrrggghhh!

GEM
Then Swashbucklers Away!!

SINKER UP IN SINKER’S LOOKOUT RINGS THE SHIPS BELL…

THE GAME BEGINS!!

A GRAPHIC (WITH PIRATE THEME) PROGRESS BAR APPEARS INTERMITTENTLY TO SHOW TIME ELAPSED/REMAINING

GEM OFFERS SUPPORT TO THE SWASHBUCKLERS

SINKER GROWS HAPPY/ANGRY AS THE SWASHBUCKLERS DO WELL OR NOT SO WELL (TBC - THESE SHOTS CAN BE PICKED UP SHORTLY AFTERWARDS)
GEM
Thirty seconds left!!

GEM
Ten seconds … nine… eight… seven… six… five… four… three…
two… one…

SINKER RINGS HER BELL!!
SEQ 16: GAME TWO RESULTS: 10”

GEM (GATHERS THE SWASHBUCKLERS)
Time’s up! Well done!
You did it! /You didn’t quite find them all!
Let’s hear from Squawk who had a bird’s eye view of the game!

GFX WIPE – SEA CREATURE

SEQ 17: PARROT RECAP – ‘LET’S SEE IT AGAIN!’ 20”

SQUAWK
(SCRIPT TO BE WRITTEN POST RECORD)
GEM AND THE SWASHBUCKLERS ARE BACK AT THE TREASURE CHEST…

GEM
Great work gang! (Another/Our first) Jewel!
You know the rule, send down a jewel.

SINKER UP IN HER LOOKOUT

SINKER
You can have the stupid Jewel, I’ve got plenty…..

SINKER THROWS THE JEWEL INTO THE CAGE AND IT ZIPS DOWN THE WIRE.

ONE OF THE SWASHBUCKLERS TAKES IT OUT

AND PLACES IT IN THE TREASURE CHEST WHERE IT GLOWS MAGICALLY.

THE AUDIENCE CHEER!

SINKER
Oh, I’ve had enough of this, I’m going below deck…
SEQ 19: GAME TWO LOSE 50”

GEM AND THE SWASHBUCKLERS ARE BACK AT THE TREASURE CHEST.

GEM
That was a REALLY tough game Swashbucklers – but those Nasty pirates kept on trying to stop you from winning – you did do brilliantly though!

SINKER CALLS DOWN FROM HER LOOKOUT

SINKER
(GIRLY VOICE) Coo-eeee… (REMEMBERS HERSELF – PUTS ON A GRUFF VOICE) I mean, hey, you there!!

GEM
What do you want Sinker?

SINKER
To show there’s no hard feelings I’ve got a special present for you Gem!

GEM IS SUSPICIOUS…

GEM
Ok….

SINKER SENDS DOWN THE CAGE TO GEM…

GEM OPENS THE CAGE AND PULLS OUT – WITH A START…
SEQ 19: CONTINUED

…..A PAIR OF WIND-UP CHATTERING TEETH!!

GEM
Oh, Sinker!

SINKER
Ha ha! Pirate fool!
Oh, that was fun … I think I’m getting into the spirit of Pirate Fools Day!

GEM
Well you and your crew will look like fools if we win all the jewels and one of you has to walk the plank into the ship’s mess!

SINKER
I don’t think that’s going to happen! Why don’t you lot figure out how you’re going to find the rest of the jewels – I’m off to my Captain’s Quarters!

SEQ 20: COOK, LINE & SINKER SKETCH  2'00”

SINKER DESCENDS THE LADDER (TRIPS AND FALLS AS PER USUAL) INTO AN EMPTY CABIN. SHE LOOKS AROUND AND ENJOYS THE SILENCE.

SINKER
Eurgh? Who’s let a stink bomb go off in here? That’s a practical joke too far…! Oh – it’s just that bucket of slop … ooh, that’s bad.

SHE PLACES A PIECE OF MATERIAL OVER IT TO COVER THE BUCKET.
SINKER
At last – a bit of peace and quiet. No more Cook and Line playing those silly little tricks on me.

THE DOOR OPENS, REVEALING COOK & LINE SNIGGERING – THEY’RE OBVIOUSLY UP TO SOMETHING.

SINKER
I’ll have a nice relax … looking at this map …

SINKER OPENS A MAP (or similar distraction) THAT MEANS HER BACK IS TO THE DOOR. QUIETLY, COOK ENTERS, TIPTOEING AND GOES TO SINKER’S TELESCOPE WHICH IS STANDING ON ITS END ON THE TABLE. HE RUBS A RAG ON THE EYE-PIECE AND CREEPS BACK TO THE OPEN DOOR. LOTS OF GIGGLES FROM COOK & LINE.

SINKER
Ah! This is nice! I’ll just have a look through my telescope … see if any ships have come to rescue us.

SHE PICKS UP THE TELESCOPE, PLACES IT TO HER EYE AND LOOKS OUT THE WINDOW WITH IT. SHE TURNS BACK, REVEALING A LARGE BLACK RING AROUND HER EYE.

BIG SNIGGERS – ONLY JUST UNDER CONTROL – COME FROM BEHIND THE DOOR. SINKER FREEZES SUSPICIOUSLY. DID SHE HEAR SOMETHING? SHE DECIDES SHE HASN’T AND CARRIES ON AS IF NOTHING HAS HAPPENED.

SINKER
I might just sit down and write some of my Captain’s Log…

COOK & LINE SNIGGER SOME MORE.

ON THE TABLE IS AN OPEN BOOK, A PEN, AND A SMALL VASE WITH A SINGLE FLOWER IN IT. SINKERS MAKES A FLAMBOYANT GESTURE OF SITTING DOWN. AS SHE SITS – WHOOPEE CUSHION SFX.

BIG SNIGGERS FROM COOK & LINE. AUDIENCE LAUGHTER.

SINKER (UNIMPRESSED)
Whoopee cushion … very funny.

SHE TOSSES THE CUSHION TO ONE SIDE, COMPOSES HERSELF AND CONTINUES. SHE PICKS UP THE PEN AND
BEGIN TO WRITE. THE PEN DOESN'T WORK. SHE SCRIBBLES AND THEN IT DAWNS ON HER.

SINKER
Invisible ink … of course … why didn't I …??

SNIGGERS FROM COOK & LINE.

SINKER COMPOSES HERSELF AND SEES THE VASE IN FRONT OF HER.

SINKER
Ah, that's a nice flower – haven't seen that before…?

SHE GOES TO SMELL IT AND WHEN SHE'S CLOSE IT SQUIRTS HER WITH WATER. THIS IS THE FINAL STRAW AND SHE LOSES IT AS COOK & LINE COLLAPSE THROUGH THE DOOR IN FITS OF LAUGHTER.

SINKER
Cook, Line! I suppose you think this is funny?

THEY LOOK AT EACH OTHER AND THEN BACK TO HER.

COOK & LINE
Yes! (LAUGH HYSTERICALLY)

SINKER HAS HAD ENOUGH. SHE LOOKS AROUND AND SEES (CLOSE-UP CAs) THE BUCKET OF SLOP AND THE OPEN DOOR THROUGH WHICH COOK AND LINE HAVE JUST COME. SHE HAS AN IDEA.

SINKER
Right you two. Stay in here and don't come out until I tell you to. OK?

SHE BUNDLES THEM INTO THE DOORWAY AND OFF SET. SHE THEN SETS TO WORK, WITH THE DOOR AJAR, SHE GETS THE BUCKET OF SLOP – RECOILING AT THE SMELL AS SHE TAKES THE MATERIAL COVERING OFF – AND LIFTS IT INTO POSITION ONTO THE DOOR. SHE PAUSES TO ADMIRE HER WORK AND MIME OUT WHAT SHE'S EXPECTING TO HAPPEN – COOK & LINE TO OPEN THE DOOR, THE BUCKET TO FALL ON THEM!!

SHE READIES HERSELF, LOOKS TOWARDS THE DOOR EXPECTANTLY AND CALLS INNOCENTLY:

SINKER (OVERLY PLEASANT VOICE)
Oh Cook … Line! You can come in now!
COOK AND LINE DESCEND DOWN THE LADDER INTO THE CABIN. THEY’RE SERIOUS NOW. THEY DON’T APPEAR TO REALISE THEY’VE JUST AVOIDED A PRACTICAL JOKE.

**COOK & LINE**
Yes Captain sir … I mean ma’am.

SINKER IS UTTERLY CONFUSED – DOUBLE/TRIPLE-TAKING BETWEEN THE DOOR AND THE LADDER. HOW DID THEY…??

SINKER WALKS OVER TO THE DOOR.

**SINKER**
Hang on a second. How did you get from here to there? You were supposed to…

SHE OPENS THE DOOR AND THE BUCKET LANDS ON HER.

COOK & LINE COLLAPSE IN FITS OF GIGGLES.

SINKER, STILL WITH BUCKET ON HER HEAD, SHAKES WITH ANGER.

AUDIENCE LAUGHTER

_____________________________
GEM
Well Swashbuckler’s, you’ve won XX Jewels so there are still XX to find! But before we play the final game to show that we’re all together let’s do the Swashbuckler salute one more time!

GEM
OK then… here goes, stand up if you’re able! Eyepatch… Pirate hat… Swashbucklers cheer… Aharrgh! Come on Swashbucklers…

EVERYBODY
Eyepatch… Pirate hat… Swashbucklers cheer… Aharrgh!

AUDIENCE CHEER

SINKER ARRIVES IN HER LOOKOUT MOPPING HERSELF DOWN WITH A RAG AS IF CLEARING HERSELF UP FROM THE SKETCH SCENE.

SINKER
You won’t be cheering for long, the final game is the trickiest yet!

SQUAWK SQUAWKS!

GFX STING
SEQ 22: GENERIC - SHIP WRECK RUMMAGE RULES  20"

SQUAWK
The aim of the game is to collect the rest of Gem’s gems that have been hidden around the shipwreck.

All you have to do is use the map; because “X marks the spot” where each of the jewels can be found.

But be careful – Cook, Line and Captain Sinker have hidden the jewels well … and they must ALL be in the chest before the time runs out!

WE SEE SINKER, COOK & LINELEANING ON THE SHIP MENACINGLY!

SQUAWK
Good luck Swashbucklers!
SEQ 23: INTRO TO SHIPWRECK RUMMAGE (MAP) 15"

THERE’S A MAP NEXT TO THE TREASURE CHEST NOW INDICATING THE DIFFERENT PART OF THE SHIP AND THE (ROUGH) LOCATIONS OF THE REMAINING JEWELS…

GEM
OK m’ arties – you’ve got three minutes to find all the jewels. (UNFURLS MAP FROM THE SET)

This map shows us where the jewels are hidden.

Why don’t A & B go find THAT one… (POINTS ON MAP)

GEM
Ready to Play? Then Swashbucklers away!

______________________________
SEQ 24: SHIPWRECK RUMMAGE GAMEPLAY 3’10”

SINKER RINGS HER BELL AND THE GAME BEGINS…
WE MAY HAVE PARROT COMMENTARY OVER THE ACTUAL GAME

GFX ON SCREEN SHOW HOW MUCH TIME IS LEFT/HAS ELAPSED

ACTUALITY THE FIRST PAIR FIND A JEWEL AND RETURN IT…

THEY RUN OUT OF THE SHIP AND PLACE IN THE CHEST WHERE IT GLOWS…

THEN THE SECOND PAIR GO IN AND LOOK ON THE FIRST DECK… ETC ETC…
THE FINAL JEWEL IS HIDDEN IN SINKER’S LOOKOUT.

THROUGHOUT THE GAME COOK AND LINE TRY TO PUT THE SWASHBUCKLERS OFF THE SCENT AND DISTRACT THEM, THROW BUCKETS OF BALLS OVER THEM ETC…

WHEN THE SWASHBUCKLERS FINALLY ARRIVE AT SINKERS LOOKOUT SINKER IS PETRIFIED OF THEM – JUMPS UP ON A BOX AND SCREAMS STAY AWAY STAY AWAY – LIKE SHE’S SEEN A MOUSE!

GEM AND THE OTHER SWASHBUCKLERS SHOUT HELP AND ADVICE GUIDING THEIR TEAM THROUGH THE SHIPWRECK.
SQUAWK

Thirty seconds left!...

Ten seconds left!!

THE GAME ENDS WHEN TIME RUNS OUT (SINKER RINGS THE BELL) OR ALL JEWELS FOUND.
SEQ 25: SHIPWRECK RUMMAGE RESULTS: 10”

GEM GATHERS THE SWASHBUCKLERS TOGETHER AND CONGRATULATES THEM (REGARDLESS OF OUTCOME)

SEQ 26: PARROT RECAP ‘LET’S SEE IT AGAIN!” 20”

SQUAWK

(SCRIPT TO BE WRITTEN POST RECORD)
SEQ 27: SHIPWRECK RUMMAGE WIN 1’10”

GEM WITH TEAM ON STUDIO FLOOR NEXT TO TREASURE CHEST
(MOVED TO BE IN FRONT OF THE SHIP/NEXT TO SLIDE) AND NOW FULL OF ALL FIVE JEWELS!!!)

GEM
Look at those jewels, twinkling away – well done Swashbucklers!
Let’s share the treasure.

GEM SHARES OUT THE JEWELS

GEM
One for you etc…. And one left for me….

CHEER

POSSIBLE EXTRA SEQUENCE -

GEM
What a great adventure Squawk remind us how we got here….

PARROT RECAP  20”
GEM
We’ve got all the Jewels so you know what that means (TO SINKER) one of you is going walk the plank into the Ship’s mess!

SHOTS OF SHIP’S MESS

PIRATES LOOK NERVOUS – MOAN

AUDIENCE
Euuugghhhhh!

GEM
But who’s it going to be?
Let's spin the wheel to see which of you naughty pirates will walk the plank!

COOK, LINE AND SINKER ARE STOOD IN A ROW LOOKING WARY...

GEM INVITES ONE OF THE SWASHBUCKLERS TO SPIN A SHIP’S WHEEL TO DECIDE WHICH PIRATE WALKS THE PLANK...

THE WHEEL SPINS……..

SINKER
Please not me… please not me… please not me!!

THE WHEEL STOPS................
GEM
It’s Sinker/Cook/Line!!!

AD LIB AS THE AUDIENCE BOO THE PIRATE SHEEPISHLY WALKS TO THE PLANK…

GEM/AUDIENCE/SWASHBUCKLERS
Walk the plank! Walk the plank!

COOK AND/OR LINE (IF THEY’RE NOT WALKING THE PLANK) GET CARRIED AWAY AND START CHANTING EXCITEDLY TOO…

COOK/LINE
Walk the plank!! Walk the plank!!

THE PIRATE WALKS ALONG THE PLANK AND AFTER MUCH DELIBERATION DIVES IN THE MESS…

SPLOSH!!!!!

THE AUDIENCE/SWASHBUCKLERS CHEER

MOMENTS LATER THE PIRATE EMERGES LOOKING DAZED AND MESSY!

GEM
Well done Swashbucklers – it’s always fun to see those pirates get good and gloopy!!! See you next time on Swashbuckle!!

GEM AND SWASHBUCKLERS WAVE GOODBYE
SEQ 28: SHIPWRECK RUMMAGE LOSE 1’10”

GEM AND SWASHBUCKLERS ARE BY THE TREASURE CHEST WHICH IS SHOWING THE JEWELS THEY HAVE WON (IF ANY)…

GEM
Well done Swashbucklers – you found XXX jewels!

GEM CLOSES THE TREASURE CHEST LID.

Have you had fun?

AD LIB CHAT WITH THE SWASHBUCKLERS AND GEM

GEM
Let’s give the brave Swashbucklers a cheer!
SEQ 28: CONTINUED

SINKER WALKS OVER TO GEM AND THE SWASHBUCKLERS...

THE AUDIENCE BOOS!!!

BEHIND SINKER COOK & LINE ENTER...

SINKER
Ha – you didn’t win all the jewels and that means none of us pirates have to walk the plank!

GEM
We tried our best, and found XX of my jewels, and that’s an effort to be proud of!

SINKER
Well after all the practical jokes today, look who’s got the last laugh! I can take a joke as well as anyone you see, but there’s nothing as funny as winning …

COOK & LINE HAVE NOTICED A CRAB/OCTOPUS (a prop puppeteered – or a GFX creature) SLOWLY APPROACHING SINKER – EITHER UP HER BACK OR CLOSE TO HER FEET. THEY BEGIN TO LOOK A BIT CONCERNED AND TRY TO GET HER ATTENTION.

COOK
Er, Captain Sinker sir…

LINE
We mean ma’am.
SINKER
What?

COOK
There's a lob... lobst ...

LINE
CRAB – crawling up your back/about to bite your toe.

SINKER
Oh come on, after all your jokes today, you expect me to fall for that do you? The old “there's a xx about to xxx” gag??

(BEAT PAUSE)

GEM
No, there really is.

SINKER LOOKS. BEAT PAUSE. AND THEN RUNS OFF – FOLLOWED QUICKLY BY COOK & LINE WHO ARE VERY APOLOGETIC AND TRYING TO SORT IT OUT.

AUDIENCE LAUGH.

GEM
Oh dear – poor Captain Sinker! Serves her right I suppose! See you all next time on Swashbuckle!!!

GEM AND THE SWASHBUCKLERS WAVE GOODBYE!

SEQ 29: HIGHLIGHTS PACKAGE 15”

SEQ 30: END CREDITS 20”