

Partners In Time

How do you play?

Well, the game is for two people and first of all you'll need twenty cards -- two of each Doctor. See below how to print out and make your cards.

Mix your cards so they're well and truly in a random order. Make sure you can't see which Doctor is on each card! Now place seven cards in a row, face down on a table. Turn over the first card on the left hand side. You now have to decide whether the next card in the row shows a higher or lower Doctor.

What do we mean -- higher or lower? Easy. If the Doctor on the next card came after the Doctor on the current card, it's higher. So the Ninth Doctor is higher than the first eight Doctors but lower than the Tenth Doctor. Told you it was easy!

When you make your choice, shout 'higher!' ~ or 'lower!' so everybody knows. Then turn over the next card to see if you are correct...

If you guessed correctly move on to the next card in the row ~ does it show a higher or lower Doctor than the card before it?

The aim of the game is to correctly predict higher or lower all the way along -- up to and including the seventh card.

If you make an incorrect prediction your opponent takes over ~ meaning they get to guess the next card and continue along the line. Whoever turns over the seventh card is the winner. You can play to best of three games or best of five.

House Rules

Who starts? This can be decided on the toss on a coin. If you get two cards in a row which are the same Doctor, unlucky! Control of the cards automatically goes to the other player.

Control of the cards can go back and forth between players. The most important thing is who predicts the turn of the seventh card. If they're correct they win the game. If they're incorrect the other player wins that game!

Only human beings can do that."

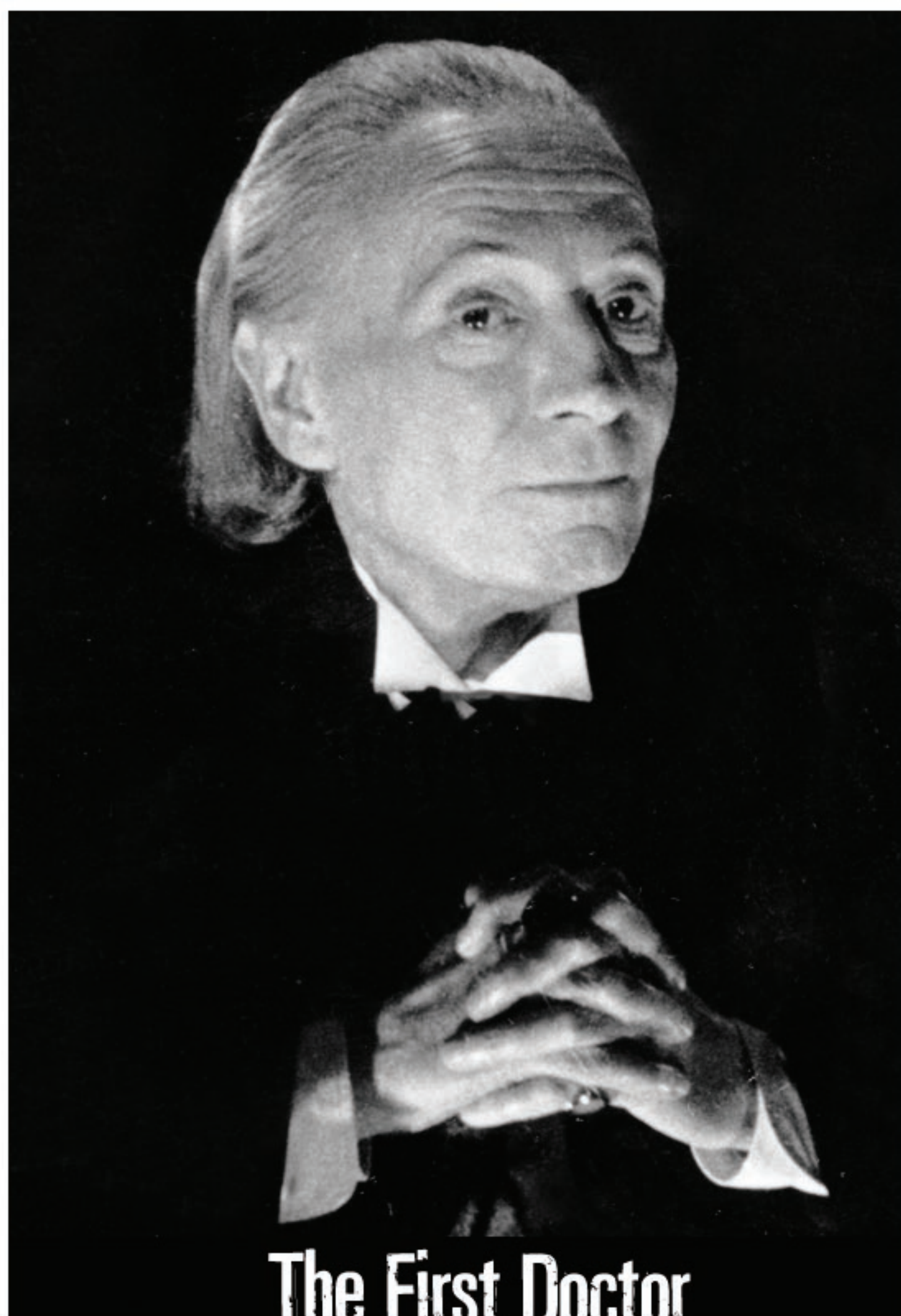
Machines can make laws but they cannot preserve justice.

"I don't believe that man was made to be controlled by machines.

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The First Doctor

"Our lives are different to anybody else's.
That's the exciting thing.
Nobody in the universe can do what we're doing."

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The Second Doctor

"A straight line may be the shortest distance
between two points,
but it is by no means the most interesting."

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The Third Doctor

"Horologist, actually, and chronometrist. I just love clocks:
atomic clocks, quartz clocks, grandfather clocks...
Cuckoo clocks..."

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The Fourth Doctor

"Dreams are important... never underestimate them."

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The Fifth Doctor

"The TARDIS, when working properly,
is capable of many amazing things. Not unlike myself."

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The Sixth Doctor

"Oi, Dalek! It's me, the Doctor!
What's the matter, don't you recognise your mortal enemy?"

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The Seventh Doctor

"I'm easy to find. I'm the guy with two hearts..."

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The Eighth Doctor

"We're falling through space, you and me...
clinging to the skin of this tiny, little world..."

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"No second chances. I'm that sort of a man."

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The Tenth Doctor